

REQUIREMENT ELICITATION : A REVIEW

¹ MR. SHINDE SANTAJI KRISHNA, ² DR. SHASHANK DATTATRAYA JOSHI

¹ Research Scholar, Department of Computer Engineering, Shri Jagdish Prasad Jhabarmal Tibrewala University, Vidyanagari, Jhunjhunu, Rajasthan, India

² Professor, Department of Computer Engineering, Bharati Vidyapeeth Deemed University College of Engineering, Pune, Maharashtra, India

ABSTRACT—Requirement elicitation is complex and critical phase in software development. The process involves various activities like acquiring domain knowledge, identifying sources of requirements, identifying stakeholders, selection of technique, approach and tool to collect requirements. Traditional requirement elicitation system may contain biasing. The system can be developed using fuzzy approach for collaborative filtering and binary search tree approach for requirement prioritization.

Keywords— *Biasing, Collaborative filtering, Requirement elicitation, Requirement prioritization, Stakeholder.*

I. INTRODUCTION

An old saying “Well begun is half done” is applicable to any software project. The software project succeeds only if requirements from different stakeholders are identified and prioritized properly. Understanding of the customer needs is the process of Requirement elicitation. Users who own business processes are experts in their domain, but they lag to mention their requirements to solve specific business problem in technical word that can be understood by software developer. Requirement engineer plays the crucial role to gather requirement from stakeholders of business process and put those requirement in technical SRS document that can be understood by software developers. Requirement elicitation using fuzzy collaborative filtering is a collaborative approach to identifying and prioritize requirements of different stakeholders.

Various techniques are used by requirement engineer to collect requirements from stakeholders’ viz. One-to-One or group interviews, Joint Application Development (JAD), Prototyping, Use cases, brainstorming, etc. The problems associated with these techniques are many of these processes are time consuming, not effective if requirements to be gathered from large number of users, also these techniques are susceptible to observer, interviewer or facilitator bias. Sometimes it may happen that stakeholders are absent during requirement gathering process and their requirements are not considered which leads to disappointment of that user. Many times biasing happens while assigning priorities to requirement by different stakeholders.

Several traditional approaches used for gathering requirements are Interviewing, questionnaires, Requirements workshops, Brain Storming, idea reduction, Storyboards, Use Cases, Role Playing and, Focus Groups.

To overcome these problems, this work proposes an approach that uses collaborative filtering for requirement elicitation as it scales to a large number of user requirements. Collaboration supports team and individual goals; also, people innovate faster in the collaborative workspace.

II. LITURATURE SURVEY

Karlsson et al. [2] discusses one of the major problem in software development is deviation of developed software from customer’s needs and expectations. In the article “Supporting the Section of Software Requirements” [2], Karlsson et al. came to the conclusion that “the set of requirement selected for implementation is the primary determinant of customer satisfaction.” Lehtola et al. [1] mentions that requirements prioritization techniques are casual. Individual practitioners prioritize requirements on the basis of their experience. Bhushan et al. [8] discuss collaborative filtering as a recommender system that makes prediction about most likely item to be rated by user by comparing users’ preference with like-minded users. Soo et al [7] proposed a novel method StakeRare, which identifies stakeholders and asks them to recommend other stakeholders and stakeholder roles, builds a social network with stakeholders as nodes and their recommendations as links, and priorities stakeholders using a variety of social network measures to determine their project influence. It then asks the stakeholders to rate an initial list of requirements, recommends other relevant requirements to them using collaborative filtering, and priorities their requirements using their ratings weighted by their project influence. StakeRare was evaluated by applying it to a software project for a 30,000-user system. [9] mentions that projects often have more requirements than time, resource, and budget allow for. As such, requirements should be prioritized and managed so that those that are critical and most likely to achieve customer satisfaction can be selected for implementation.

III. MOTIVATION

A. Requirements prioritization is an ambiguous concept

Although it is essential that people have a common understanding about the terms they use and activities they perform in product development, the terms “requirements prioritization” and “priority” have different significance in practice. This reasons confusion and misunderstandings among product development persons. The terms are not consistently definite in companies, so in verbal language different actions with different purposes are referred to by the same terms. This occurs without the alertness of the practitioners

B. Prioritization practices are informal and dependent on individuals

There are different ways to present requirements prioritization in the industries. Requirements are prioritized mostly on the basis of practice of development persons. The issues one should take into account when deciding priorities are not commonly explained. Roughly speaking, individuals make prioritization decisions mostly on the basis of their implicit information or approach. No explicit requirements prioritization methods were in use in the industries. The development persons attempted to build a irregular guess which requirements were the most important ones to customers and users, how gainful requirements were to their own industry, and how all this join together with the strategy of the industry, but there were no efficient ways for these study.

C. Requirements are prioritized in many stages

Assessment about which requirements can be included in the next version of the product and which can be delayed are needed in many stages of product improvement. Requirements meaning is a process during which priority assessment have to be made repetitively. Requirement priorities are required, not only for making assessments as to which requirements to leave out, but also for analysis purposes after the release and in order to help the communication within the association and with the users.

D. Developers do not know enough about customer predilections

The product development employees would like to know why a requirement is significant to users or customers. Usually they have no idea because people are working separately in the product development; product development employees do not have straight contacts with users and customers. In addition to this, there are no common ways to communicate customer and user information through the product development procedure.

E. The priority of a requirement is based on many issues

The requirement’s significance to a customer is an vital, but usually not the only, factor that has an effect to a requirement’s priority. There are many difficulties in defining which issues should be taken into account when setting the priorities. Getting the true information for to use as the basis for prioritization decisions is not always easy.

IV. PROBLEM DEFINITION

To develop a requirement elicitation automated recommender system that will help to work with all stakeholders in the collaborative fashion and provide a simpler user interface that will give information about priorities assigned to various requirements.

V. CONCLUSION

To overcome the limitations like biasing, prioritization of the requirements etc. of the traditional systems, it is necessary to develop requirement elicitation system which must consist of automated recommender system that helps to work with all stakeholders in the collaborative fashion. The system can be developed using fuzzy approach for collaborative filtering and binary search tree approach for requirement prioritization.

REFERENCES

- [1] Laura L., Marjo K.,Sari K., “Requirements Prioritization Challenges in Practice”, Proceedings Product Focused Software Process Improvement 5th International Conference, PROFES2004, Kansai Science City, Japan, April 5-8, 2004.
- [2] Karlsson J., Ryan K., “Supporting the Selection of Software Requirements”, Proceedings of the 8th International Workshop on Software Specification and Design (IWSSD ’96), 1996
- [3] Zarinah M. K., Siti Salwah S. “Supporting Collaborative Requirements Elicitation Using Focus Group Discussion Technique”, International Journal of Software Engineering and Its Applications Vol. 3, No.3, July 2009
- [4] Karlsson J., Ryan K., “A Cost-Value Approach for Prioritizing Requirements”, IEEE Software, vol. 14, No. 5, pp 67 – 75, 1997
- [5] Saaty T. L., Hu G., “Ranking by Eigenvector Versus Other Methods in the Analytic Hierarchy Process”, Applied Mathematical Letter, vol. 11, No. 4, pp 121-125, 1998
- [6] Hivert F., Novelli J., Thibon J., “The algebra of binary search tree”, Theoretical Computer Science, vol. 339, No. 1, pp 3-10, 2005
- [7] Soo L. L., Anthony F., “StakeRare: Using Social Networks and Collaborative Filtering for Large-Scale Requirements Elicitation”, IEEE Transaction on Software Engineering, Issue No.3 May-June 2012
- [8] Bhushan S. S., Nematollaah S., Sudhir P. M., “A Fuzzy Hybrid Collaborative Filtering Technique for Web Personalization”, Proceeding of 3rd workshop on Intelligent Techniques for Web Personalization (ITWP’05), August 2005
- [9] J. Karlsson, “Software Requirements Prioritizing,” Proc. Second Int’l Conf. Requirements Eng.,pp. 110-116, 1996

- [10] B. Nuseibeh, and S. Easterbrook, "Requirements engineering: a roadmap," Proceedings of the Conference on The Future of Software Engineering. pp. 35 - 46, 2000.
- [11] H. Sharp, G. H. Galal, and A. Finkelstein, "Stakeholder identification in the requirements engineering process," Proceedings of the Database & Expert System Applications Workshop. pp. 387-391, 1999.
- [12] P. Zave, "Classification of research efforts in requirements engineering," ACM Computing Surveys, vol. 29, no. 4, pp. 315-321, 1997.
- [13] 321, 1997.
- [14] J. Cleland-Huang, and B. Mobasher, "Using data mining and recommender systems to scale up the requirements process," Proceedings of the 2nd International Workshop on Ultra-Large-Scale Software-Intensive Systems. pp. 3-6, 2008.
- [15] R. N. Charette, "Why software fails," IEEE Spectrum, vol. 42, no. 9, pp. 36, 2005.
- [16] D. C. Gause, and G. M. Weinberg, Exploring Requirements: Quality Before Design: Dorset House Publishing Company, Inc., 1989.
- [17] [7] I. Alexander, and S. Robertson, "Understanding project sociology by modeling stakeholders," IEEE Software, vol. 21, no. 1, pp. 23-27, 2004.
- [18] Alexander, "A taxonomy of stakeholders: human roles in system development," International Journal of Technology and Human Interaction, vol. 1, no. 1, pp. 23-59, 2005.
- [19] S. L. Lim, D. Quercia, and A. Finkelstein, "StakeSource: harnessing the power of crowdsourcing and social networks in stakeholder analysis," Proceedings of the 32nd ACM/IEEE International Conference on Software Engineering-Volume 2. pp.239-242, 2010.
- [20] B. H. C. Cheng, and J. M. Atlee, "Research directions in requirements engineering," Proceedings of the Conference on The Future of Software Engineering. pp. 285-303, 2007.
- [21] [12] S. L. Lim, "Social Networks and Collaborative Filtering for Large-Scale Requirements Elicitation," PhD Thesis, University of New South Wales, Australia, 2010.
- [22] C. Duan, P. Laurent, J. Cleland-Huang, and C. Kwiatkowski, "Towards automated requirements prioritization and triage," Requirements Engineering, vol. 14, no. 2, pp. 73-89, 2009.
- [23] A. Davis, O. Dieste, A. Hickey, N. Juristo, and A. M. Moreno, "Effectiveness of requirements elicitation techniques: Empirical results derived from a systematic review," Proceedings of the 14th IEEE International Conference on Requirements Engineering. pp. 179-188, 2006.
- [24] S. Lauesen, Software Requirements: Styles and Techniques: Addison-Wesley Professional, 2002.
- [25] S. J. Andriole, Storyboard Prototyping: A New Approach to User Requirements Analysis, Wellesley, MA: QED Information Sciences, Inc., 1989.
- [26] P. Berander, and P. Jonsson, "Hierarchical cumulative voting (HCV) - prioritization of requirements in hierarchies," International Journal of Software Engineering and Knowledge Engineering, vol. 16, no. 6, pp. 819-849, 2006.
- [27] J. Karlsson, C. Wohlin, and B. Regnell, "An evaluation of methods for prioritizing software requirements," Information and Software Technology, vol. 39, no. 14-15, pp. 939-947, 1998.
- [28] J. Karlsson, and K. Ryan, "A cost-value approach for prioritizing requirements," IEEE Software, vol. 14, no. 5, pp. 67-74, 1997.
- [29] J. Azar, R. K. Smith, and D. Cordes, "Value-oriented requirements prioritization in a small development organization," IEEE Software, vol. 24, no. 1, pp. 32-37, 2007.
- [30] N. R. Mead, Requirements Prioritization Introduction, Software Engineering Institute (web publication), Carnegie Mellon University, 2006.
- [31] K. Wieggers, "First things first: prioritizing requirements," Software Development, vol. 7, no. 9, pp. 48-53, 1999.
- [32] A. Herrmann, and M. Daneva, "Requirements prioritization based on benefit and cost prediction: an agenda for future research," Proceedings of the 16th IEEE International Conference on Requirements Engineering. pp. 125-134, 2008.
- [33] A. van Lamsweerde, Requirements Engineering: From System Goals to UML Models to Software Specifications: John Wiley & Sons, Inc., 2009.
- [34] F. Moisiadis, "The fundamentals of prioritising requirements," Proceedings of the System Engineering, Test and Evaluation Conference. pp., 2002.
- [35] V. Ahl, "An Experimental Comparison of Five Prioritization Methods," Masters Thesis, School of Engineering, Blekinge Institute of Technology, Ronneby, Sweden, 2005.
- [36] D. Damian, I. Kwan, and S. Marczak, "Requirements-driven collaboration: Leveraging the invisible relationships between requirements and people," Collaborative Software Engineering, Berlin Heidelberg: Springer, 2010.
- [37] D. Goldberg, D. Nichols, B. M. Oki, and D. Terry, "Using collaborative filtering to weave an information tapestry," Communications of the ACM, vol. 35, no. 12, pp. 61-70, 1992.
- [38] J. Schafer, D. Frankowski, J. Herlocker, and S. Sen, "Collaborative filtering recommender systems," The Adaptive Web: Methods and Strategies of Web Personalization, pp. 291-324, 2007.
- [39] G. Linden, B. Smith, and J. York, "Amazon.com recommendations: Item-to-item collaborative filtering," IEEE Internet Computing, vol. 7, no. 1, pp. 76-80, 2003.
-

- [42] N. Lathia, "Computing Recommendations with Collaborative Filtering," Collaborative and Social Information Retrieval and
- [43] Access: Techniques for Improved User Modeling: Information Science Reference, 2008.
- [44] J. L. Herlocker, J. A. Konstan, A. Borchers, and J. Riedl, "An algorithmic framework for performing collaborative filtering," Proceedings of the 22nd Annual International ACM SIGIR Conference on Research and Development in Information Retrieval. pp. 230-237, 1999.
- [45] R. M. Bell, and Y. Koren, "Scalable collaborative filtering with jointly derived neighborhood interpolation weights," Proceedings of the 7th IEEE International Conference on Data Mining. pp. 43-52, 2007.
- [46] C. Castro-Herrera, J. Cleland-Huang, and B. Mobasher, "Enhancing stakeholder profiles to improve recommendations in online requirements elicitation," Proceedings of the 17th IEEE International Conference on Requirements Engineering. pp. 37-46, 2009.
- [47] C. Castro-Herrera, C. Duan, J. Cleland-Huang, and B. Mobasher, "A recommender system for requirements elicitation in large-scale software projects," Proceedings of the 2009 ACM Symposium on Applied Computing. pp. 1419-1426, 2009.
- [48] J. L. Herlocker, J. A. Konstan, L. G. Terveen, and J. T. Riedl, "Evaluating collaborative filtering recommender systems," ACM Transactions on Information Systems, vol. 22, no. 1, pp. 5-53, 2004.
- [49] J. Yu, and H. Cooper, "A quantitative review of research design effects on response rates to questionnaires," Journal of marketing Research, vol. 20, no. 1, pp. 36-44, 1983.
- [50] R. Jin, J. Y. Chai, and L. Si, "An automatic weighting scheme for collaborative filtering," Proceedings of the 27th Annual International ACM SIGIR Conference on Research and Development in Information Retrieval. pp. 337-344, 2004.
- [51] G. R. Xue, C. Lin, Q. Yang, W. S. Xi, H. J. Zeng, Y. Yu, and Z. Chen, "Scalable collaborative filtering using cluster-based smoothing," Proceedings of the 28th Annual International ACM SIGIR Conference on Research and Development in Information Retrieval. pp. 114-121, 2005.
- [52] K. Zachos, N. Maiden, X. Zhu, and S. Jones, "Discovering web services to specify more complete system requirements," Proceedings of the 19th International Conference on Advanced Information Systems Engineering. pp. 142-157, 2007.
- [53] S. L. Lim, D. Damian, and A. Finkelstein, "StakeSource2.0: using social networks of stakeholders to identify and prioritise requirements," Proceedings of the 33rd ACM/IEEE International Conference on Software Engineering, in press. pp., 2011.
- [54] Breese, J., Heckerman, D., Kadie, C, "Empirical analysis of predictive algorithms for collaborative filtering," In Proc. of UAI-98, pp. 43-52, 1998.
- [55] Corsini, P., Lazzarini, B., Marcelloni, F. "A new fuzzy relational clustering algorithm based on fuzzy C-means algorithm," Soft Computing, 2004, Springer-Verlag.
- [56] Kim, D., Il Im, Atluri, V., Bieber, M., Adam, N., Yesha, Y. A clickstream-based collaborative filtering personalization model: towards a better performance. In Proc. of WIDM 2004, pp. 88-95, Washington, DC, USA, 2004.
- [57] Zonstan, J. A., Miller, B. N., Maltz, D., Herlocker, J. L., Gordon, L. R., and Riedl, J. Applying collaborative filtering to usenet news. Communications of the ACM, 40(3):77-87, 1997.
- [58] Mobasher, B., Dai, H., Luo, T., M. Nakagawa. Improving the Effectiveness of Collaborative Filtering on Anonymous Web Usage Data. In Proc. Of ITWP'01, Seattle, August 2001.
- [59] Nasraoui O., Frigui H., Krishnapuram R., and Joshi A. Extracting Web User Profiles Using Relational Competitive Fuzzy Clustering. International Journal on Artificial Intelligence Tools, 9(4): 509-526, 2000.
- [60] Nasraoui O., Krishnapuram R., Joshi A., and Kamdar T. Automatic Web User Profiling and Personalization using Robust Fuzzy Relational Clustering, in Ecommerce and Intelligent Methods Ed., 2002, Springer-Verlag.
- [61] O'Connor, M. & Herlocker, J. Clustering Items for Collaborative Filtering. In Proc. of the ACM SIGIR Workshop on Recommender Systems, CA, 1999.
- [62] Pennock, D. M., Horvitz, E., Lawrence, S., and Giles, C. L. Collaborative filtering by personality diagnosis: A hybrid memory- and model-based approach. In Proc. of UAI-2000, pp. 473-480, Stanford, CA, 2000.
- [63] Ungar, L. H. and Foster, D. P. Clustering methods for collaborative filtering. In Proc. Of the 1998 Workshop on Recommender Systems, 1998, AAAI Press.